

Du dual de BV à la détection d'empreintes digitales

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sur un modèle mathématique de

généralisant un fameux modèle de :

avec des expériences utilisant l'article en ligne de :

basées sur une analyse des modèles due à :

sur un modèle proposé par :

et par un algorithme d'optimisation inventé par :

(1) Yves Meyer *Oscillating patterns in image processing and nonlinear evolution equations* (2001)

(2) L. I. Rudin, S. Osher, and E. Fatemi *Nonlinear total variation based noise removal algorithms* (1992)

(3) V. Le Guen *Cartoon + Texture Image Decomposition by the TV-L1 Model*, (2014)

(4) J.-F. Aujol, G. Gilboa, T. Chan & S. Osher, *Structure-Texture Image Decomposition* (2005)

(5) M. Nikolova *Minimizers of cost-functions involving non-smooth data-fidelity terms....*

(6) A. Chambolle and T. Pock, *A first-order primal-dual algorithm for convex problems ...*(2011)

Généalogie des fonctions à variation bornée (BV):

https://en.wikipedia.org/wiki/Bounded_variation

According to Boris Golubov, *BV* functions of a single variable were first introduced by [Camille Jordan](#), in the paper ([Jordan 1881](#)) dealing with the convergence of [Fourier series](#). The first successful step in the generalization of this concept to functions of several variables was due to [Leonida Tonelli](#),^[1] who introduced a class of [continuous](#) *BV* functions in 1926 ([Cesari 1986](#), pp. 47–48), to extend his [direct method](#) for finding solutions to problems in the [calculus of variations](#) in more than one variable. Ten years after, in ([Cesari 1936](#)), [Lamberto Cesari](#) changed the [continuity](#) requirement in Tonelli's definition to a less restrictive [integrability](#) requirement, obtaining for the first time the class of functions of bounded variation of several variables in its full generality: as Jordan did before him, he applied the concept to resolve of a problem concerning the convergence of [Fourier series](#), but for functions of *two variables*. After him, several authors applied *BV* functions to study [Fourier series](#) in several variables, [geometric measure theory](#), [calculus of variations](#), and [mathematical physics](#).

[Renato Caccioppoli](#) and [Ennio de Giorgi](#) used them to define [measure of nonsmooth boundaries of sets](#) (see the entry "[Caccioppoli set](#)" for further information). [Olga Arsenievna Oleinik](#) introduced her view of [generalized solutions](#) for [nonlinear partial differential equations](#) as functions from the space *BV* in the paper ([Oleinik 1957](#)), and was able to construct a generalized solution of bounded variation of a first order partial differential equation in the paper ([Oleinik 1959](#)): few years later, [Edward D. Conway](#) and [Joel A. Smoller](#) applied *BV*-functions to the study of a single [nonlinear hyperbolic partial differential equation](#) of [first order](#) in the paper ([Conway & Smoller 1966](#)), proving that the solution of the [Cauchy problem](#) for such equations is a function of bounded variation, provided the [initial value](#) belongs to the same class. [Aizik Isaakovich Vol'pert](#) developed extensively a calculus for *BV* functions: in the paper ([Vol'pert 1967](#)) he proved the [chain rule for BV functions](#) and in the book ([Hudjaev & Vol'pert 1985](#)) he, jointly with his pupil [Sergei Ivanovich Hudjaev](#), explored extensively the properties of *BV* functions and their application. His chain rule formula was later extended by [Luigi Ambrosio](#) and [Gianni Dal Maso](#) in the paper ([Ambrosio & Dal Maso 1990](#)).

Les trois formules fondamentales pour décomposer une image \mathbf{f} = cartoon \mathbf{U} + texture \mathbf{V}

TV-L² (ROF)

$$\inf_{(u,v) \in BV \times L^2 / f = u + v} \left(\int |Du| + \lambda \|v\|_{L^2}^2 \right) \quad (1)$$

TV-G (Meyer)

$$\inf_{(u,v) \in BV \times G / f = u + v} \left(\int |Du| + \lambda \|v\|_G \right) \quad (2)$$

TV-L¹ (Nikolova, Aujol)

$$\inf_{(u,v) \in BV \times L^1 / f = u + v} \left(\int |Du| + \lambda \|v\|_{L^1} \right) \quad (5)$$



=

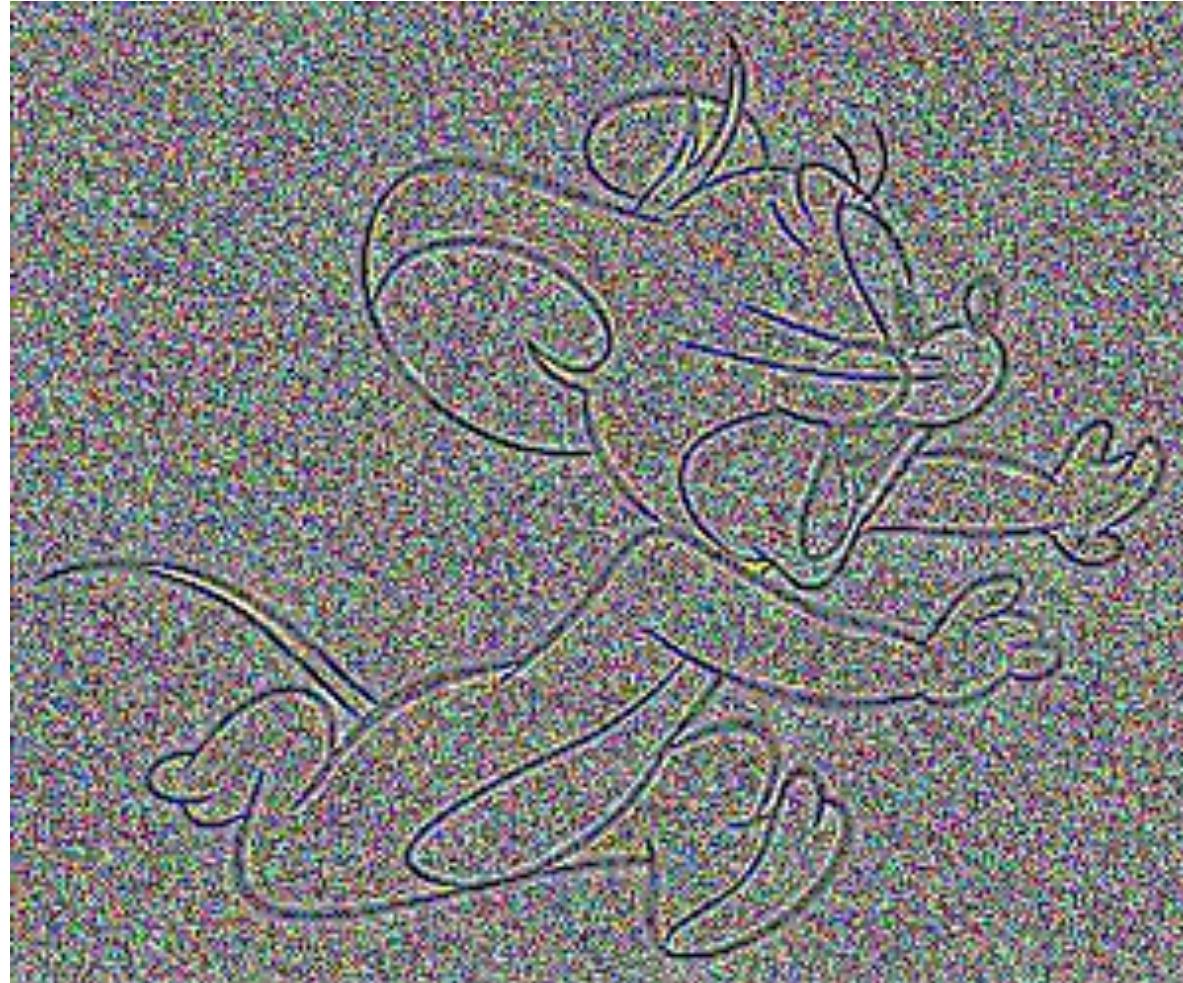
Image f

=

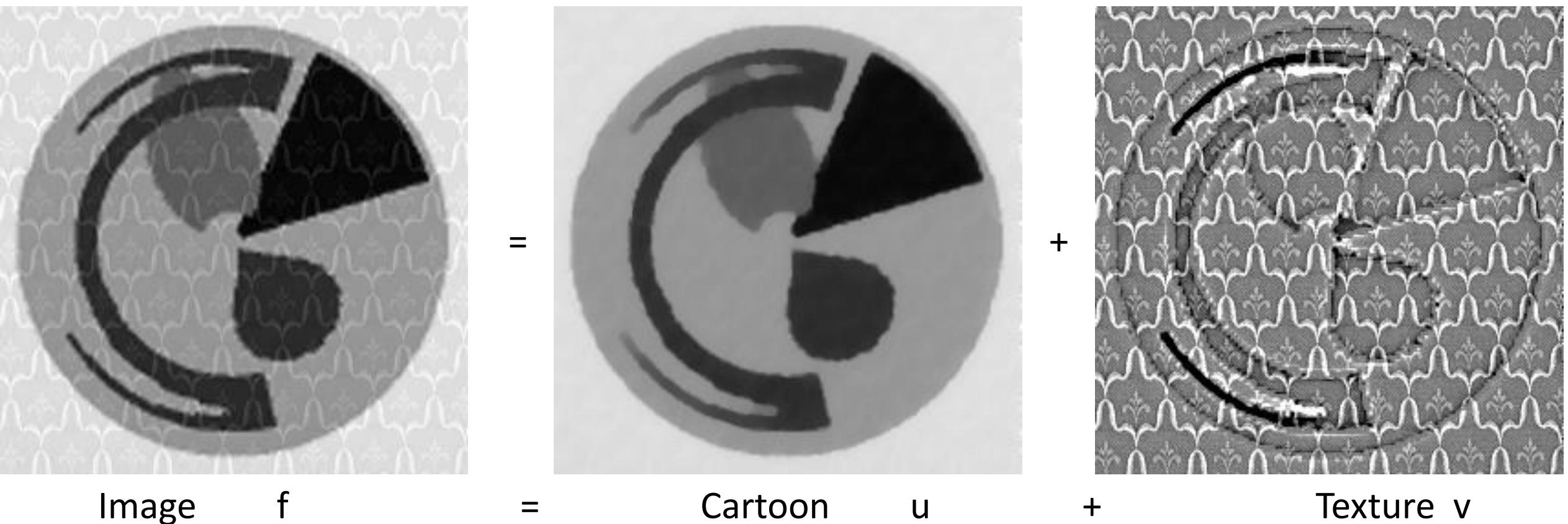


+

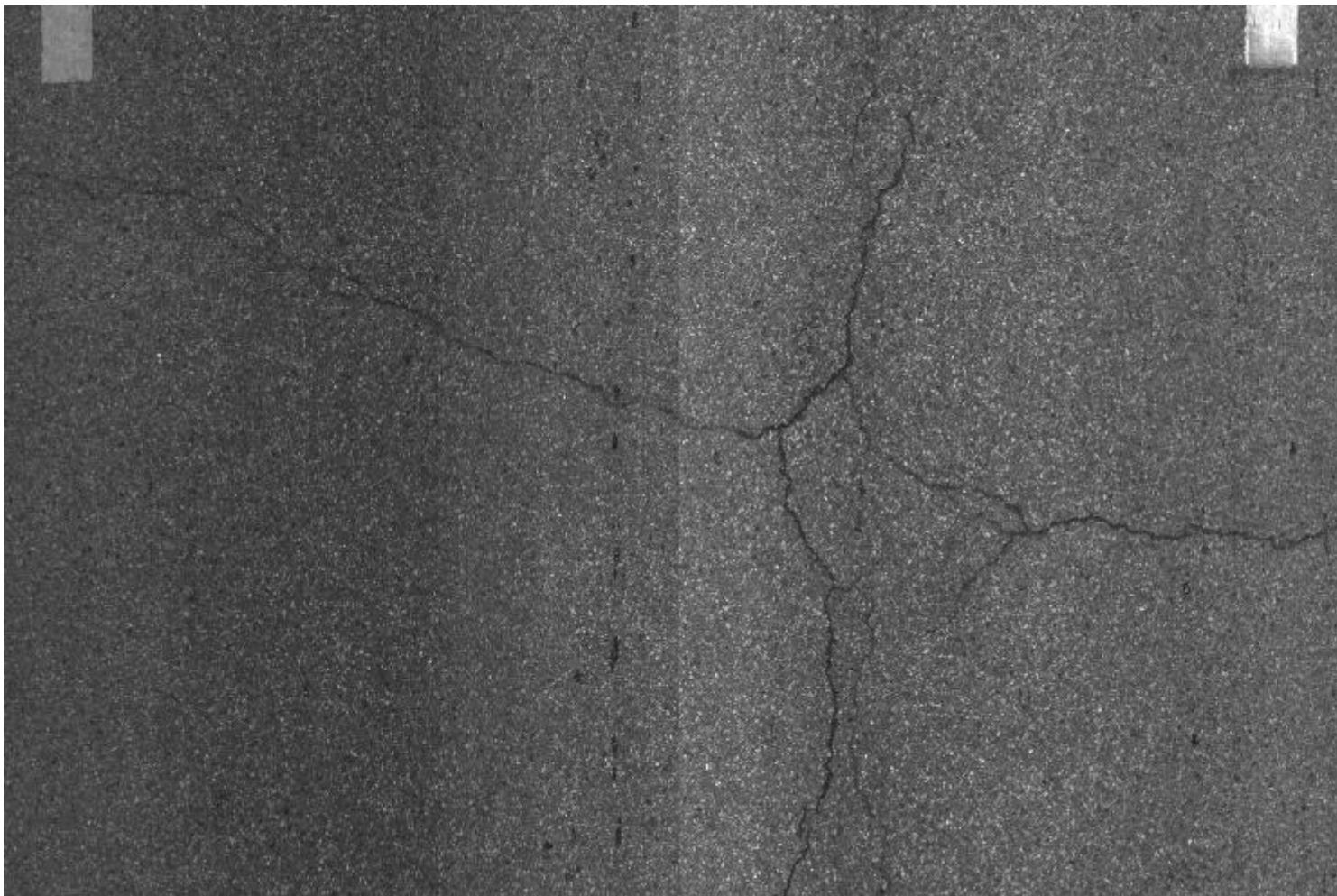
Cartoon u (à variation bornée) +



Texture v (très oscillante)



Archive de IPOL : <http://demo.ipol.im/demo/103/archive>

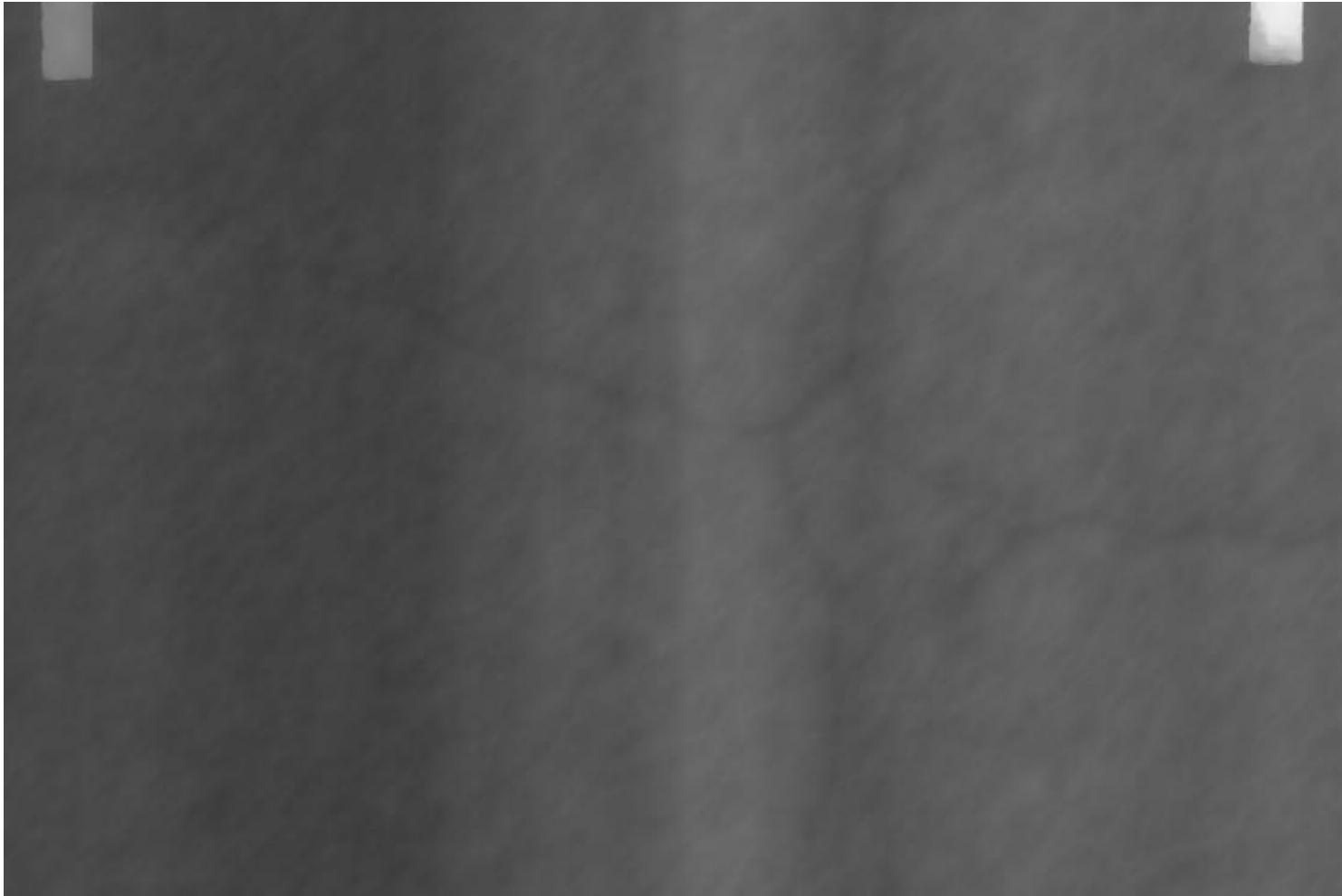


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Image

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Archive de IPOL : <http://demo.ipol.im/demo/103/archive>

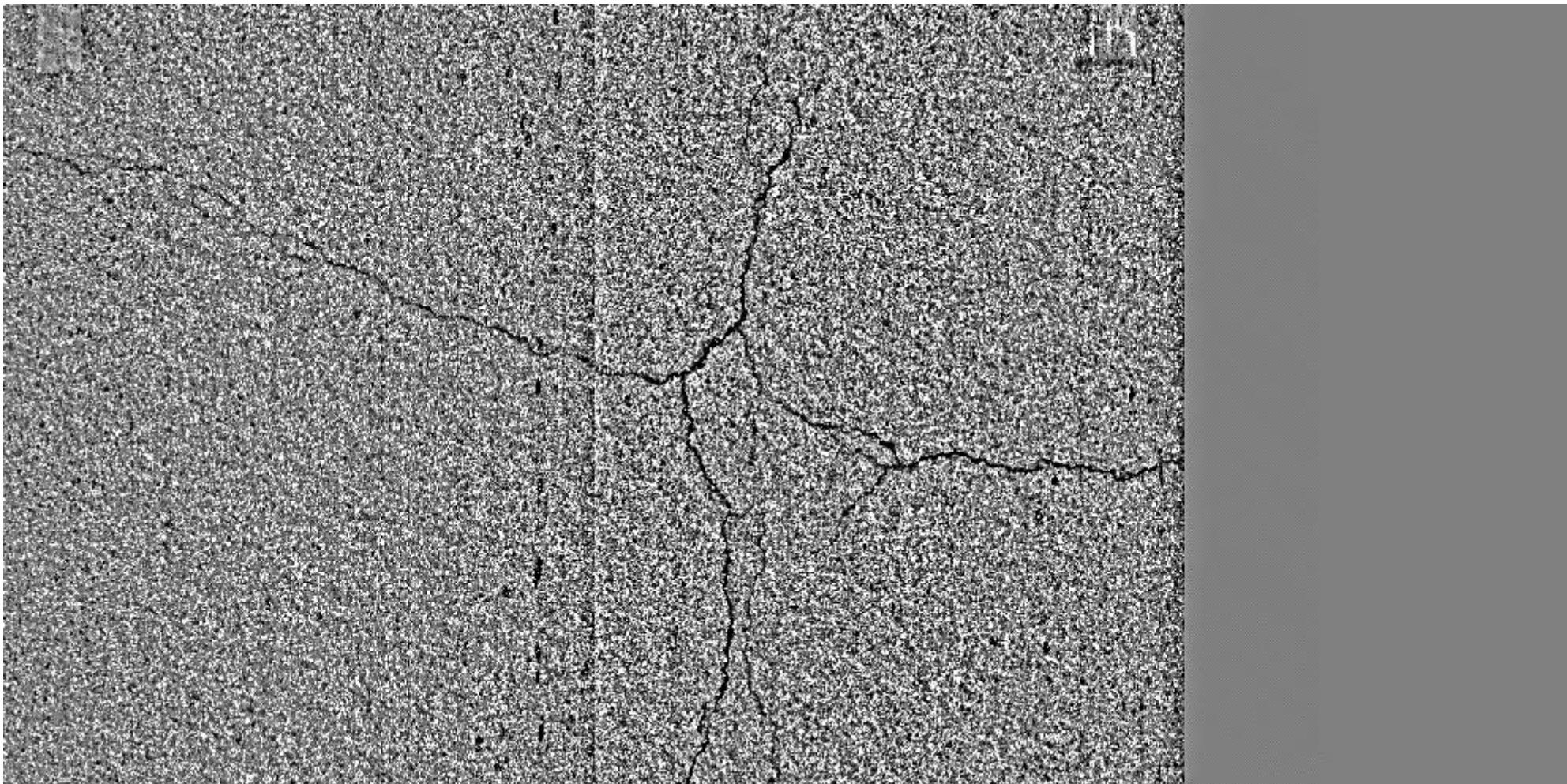


+

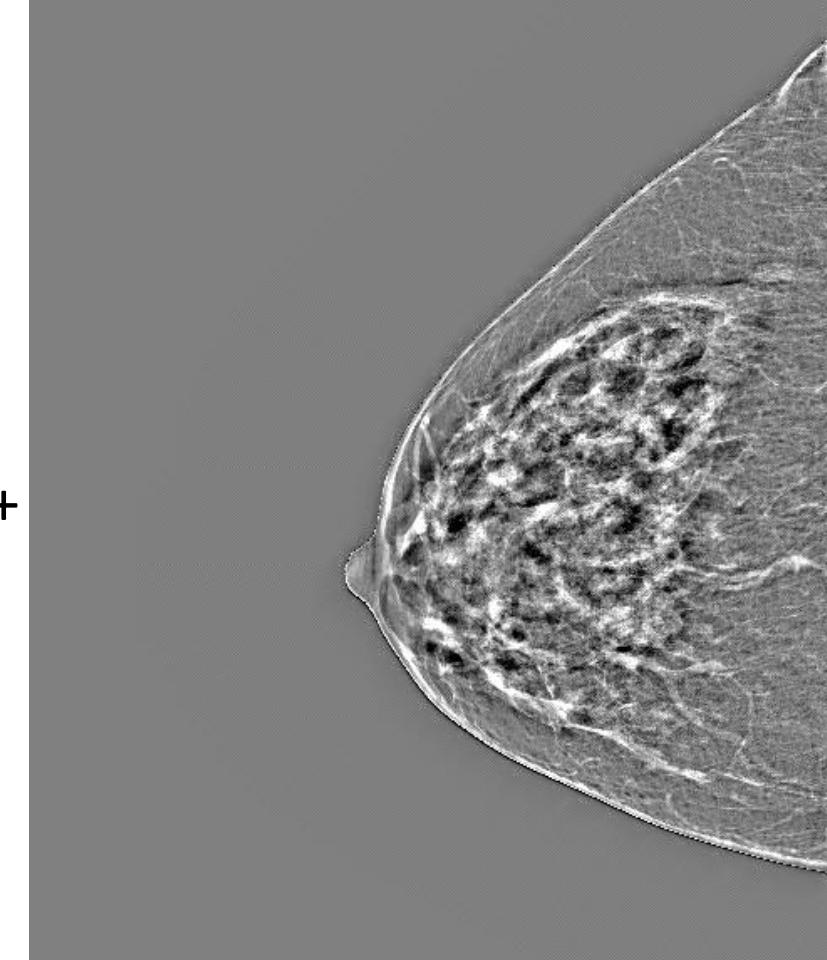
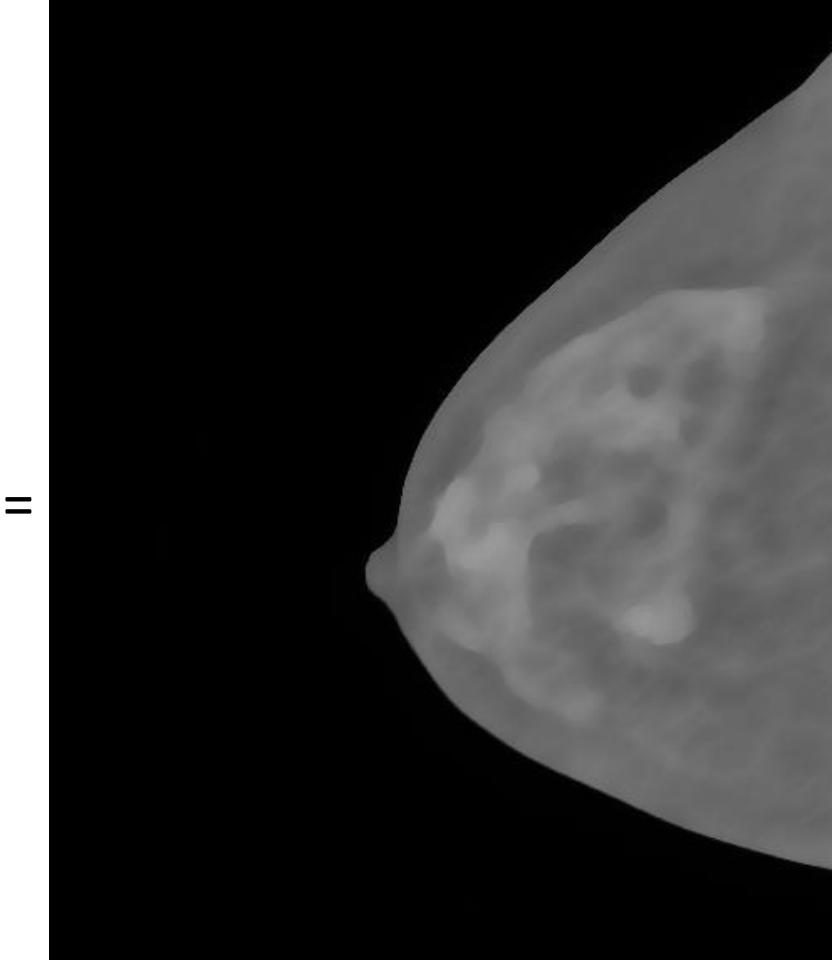
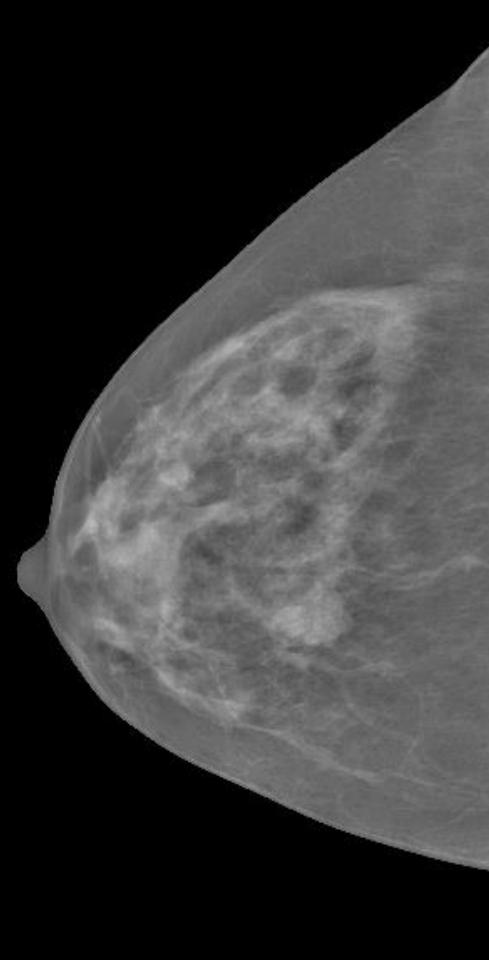
Cartoon

+

Archive de IPOL : <http://demo.ipol.im/demo/103/archive>



Texture (fissures bien plus faciles à détecter)



Image

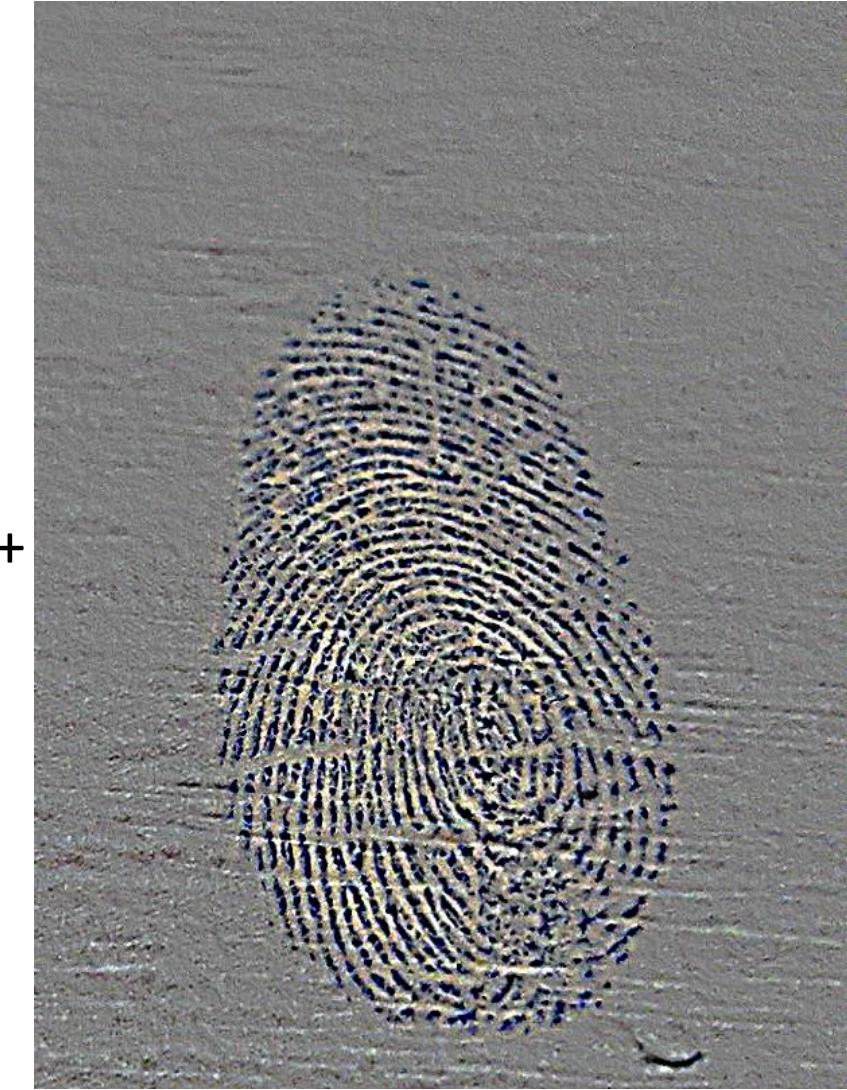
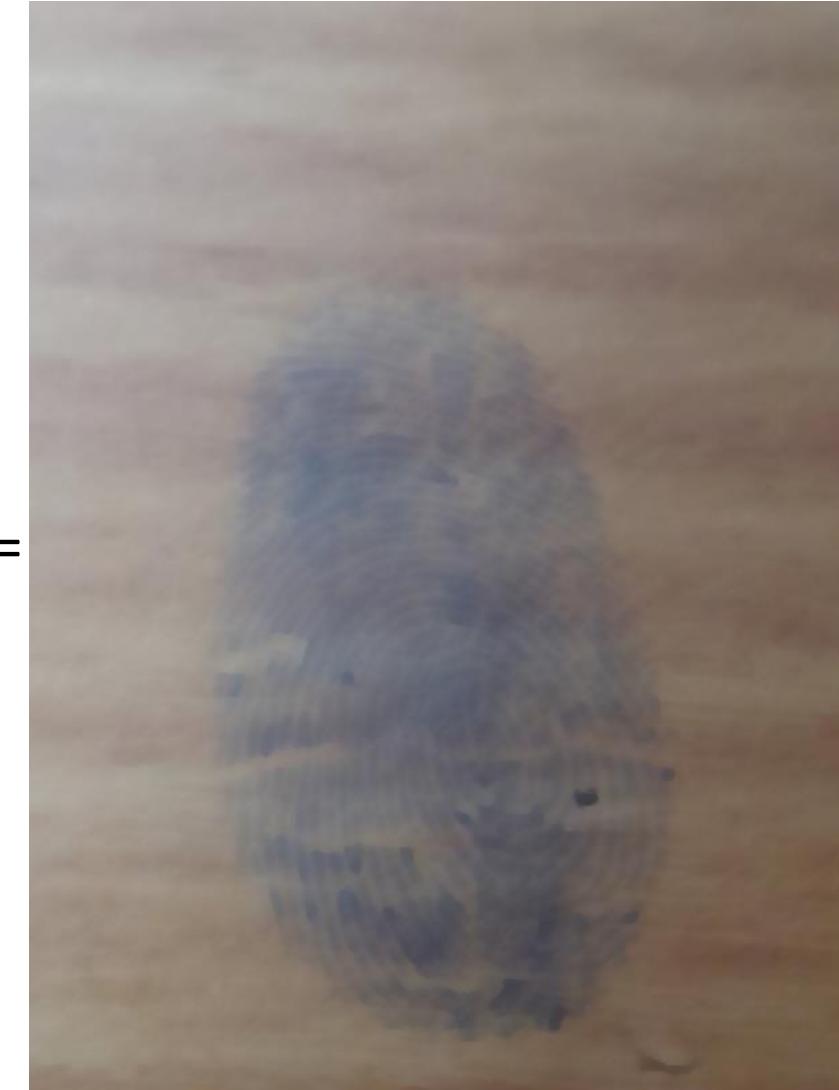
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Cartoon

+

Texture

Mammographie, détection de cancer du sein, rehaussement des détails dans la texture



Image

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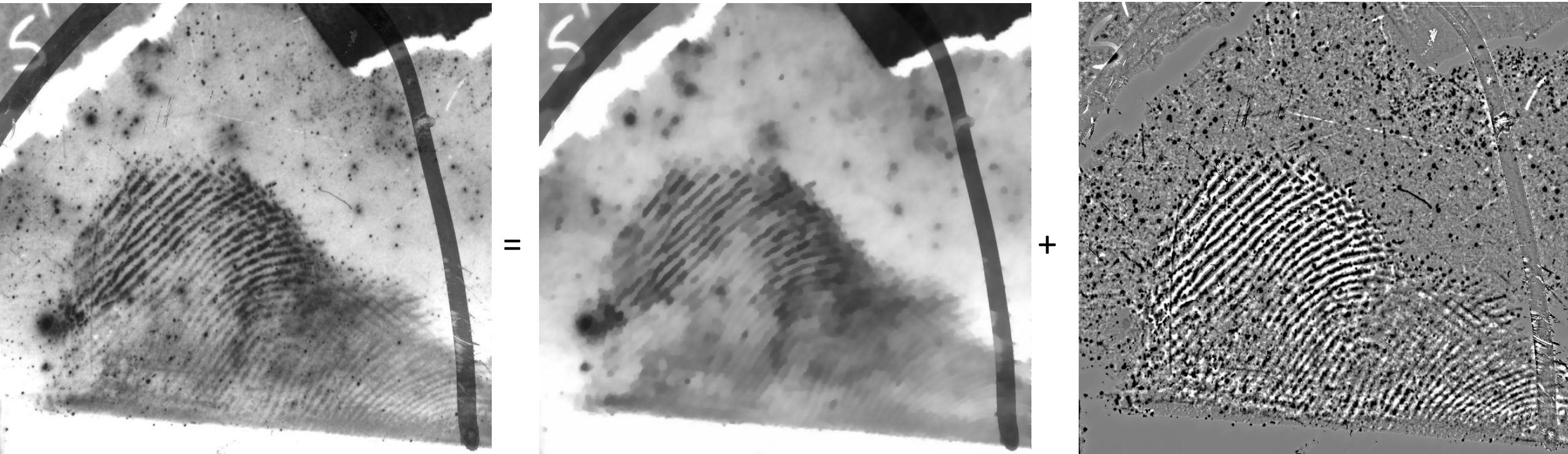
Cartoon

+

Texture

Extraction d'empreintes digitales de (pour les soumettre à un système automatique de reconnaissance)

Archive de IPOL : <http://demo.ipol.im/demo/103/archive>



Image

=

Cartoon

+

Texture

Extraction d'empreintes digitales de (pour les soumettre à un système automatique de reconnaissance)



Image

=

Cartoon

+

Texture

Extraction d'empreintes digitales de (pour les soumettre à un système automatique de reconnaissance)



=

Image f =

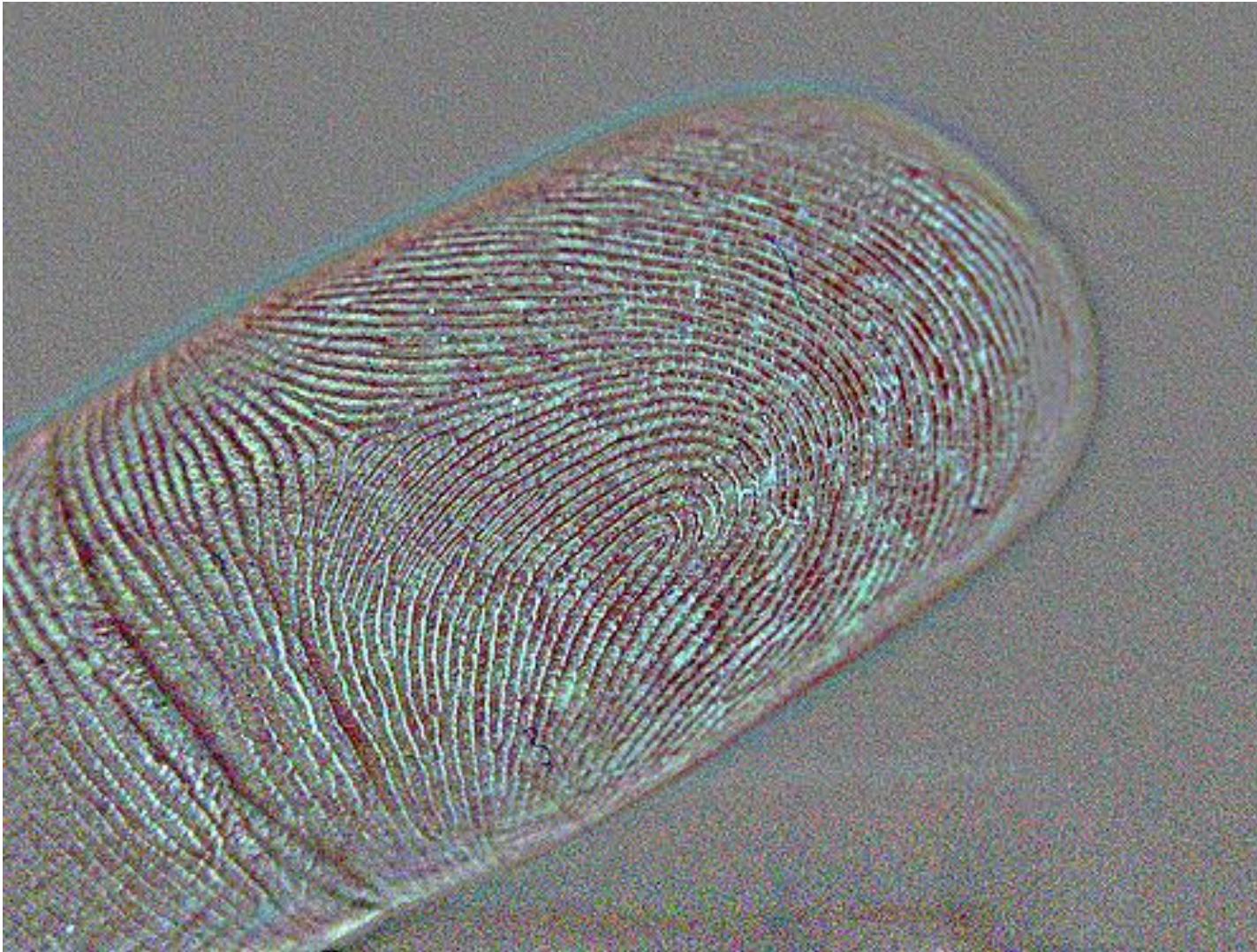


+

Cartoon

u

+



Texture v



Image = Cartoon + Texture

Extraction de plaques d'immatriculation (pour reconnaissance automatique de caractères)



Image

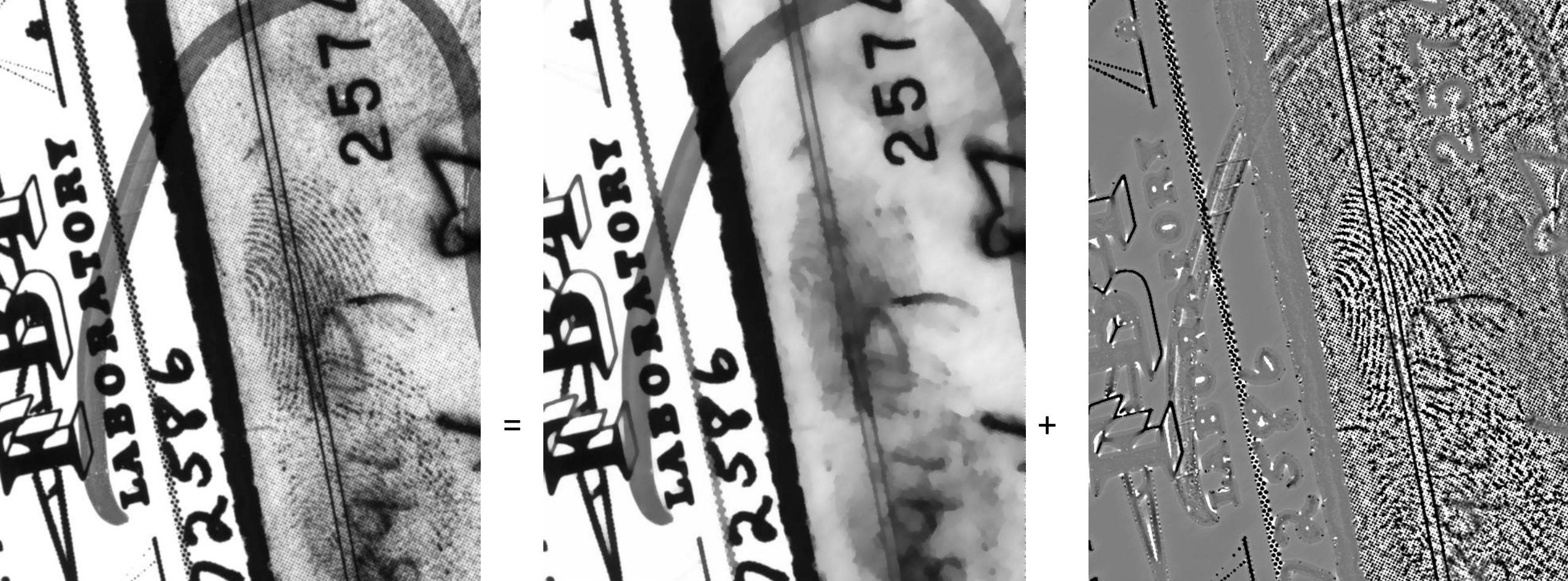
=

Cartoon

+

Texture

Extraction de plaques d'immatriculation (pour reconnaissance automatique de caractères)



Image

=

Cartoon

+

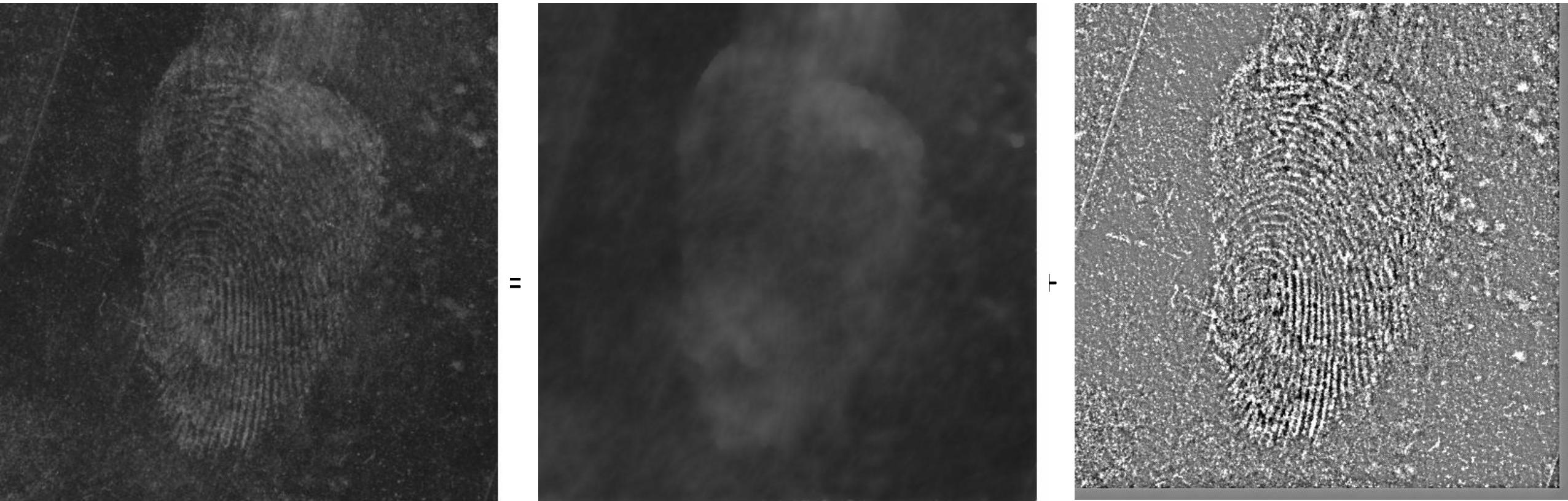
Texture

Extraction d'empreintes digitales de (pour les soumettre à un système automatique de reconnaissance)

Merci !

Retrouvez toutes ces expériences dans IPOL (Image Processing on Line) et faites en d'autres:
<http://www.ipol.im/pub/art/2014/103/>

- (1) Yves Meyer *Oscillating patterns in image processing and nonlinear evolution equations* (2001)
- (2) Leonid I. Rudin, Stanley Osher, and Emad Fatemi *Nonlinear total variation based noise removal algorithms* (1992)
- (3) Vincent Le Guen *Cartoon + Texture Image Decomposition by the TV-L1 Model*, (2014)
- (4) Jean-Francois Aujol, Guy Gilboa, Tony Chan & Stanley Osher, *Structure-Texture Image Decomposition* (2005)
- (5) M. Nikolova *A variational approach to remove outliers and impulse noise*, 2004.
- (6) Antonin Chambolle *An algorithm for total variation minimization and applications* (2004)



Image

=

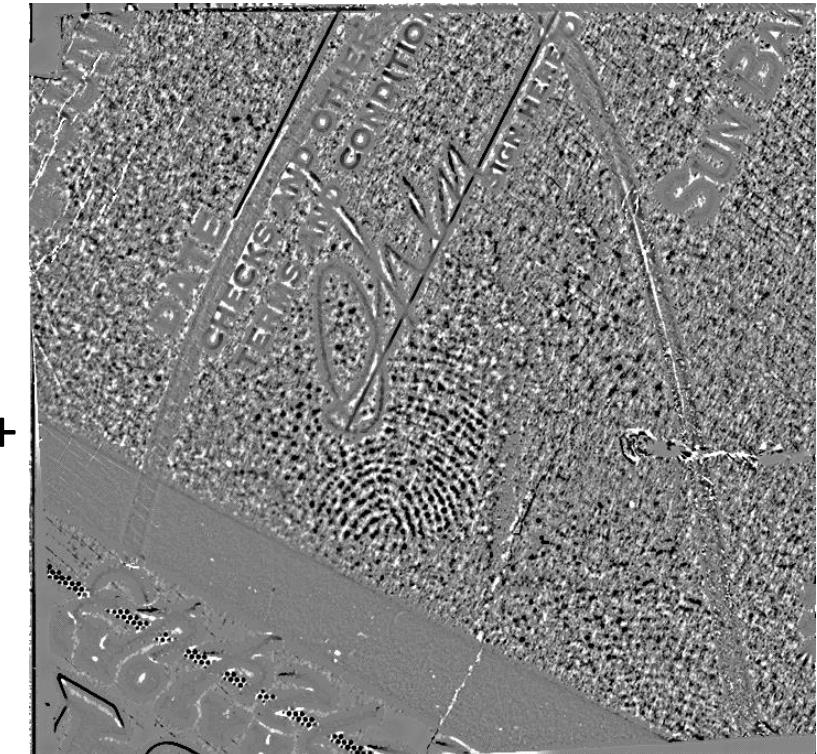
Cartoon

+

Texture



=



+

Image

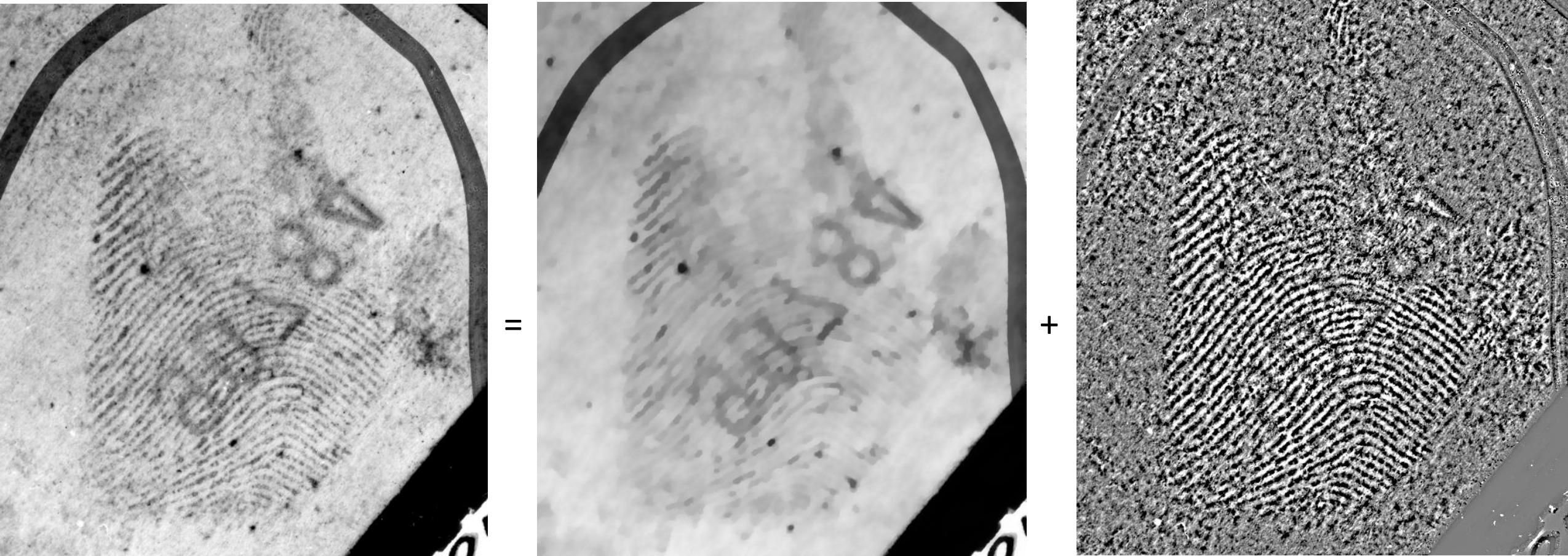
=

Cartoon

+

Texture

Extraction d'empreintes digitales de (pour les soumettre à un système automatique de reconnaissance)



Image

=

Cartoon

+

Texture

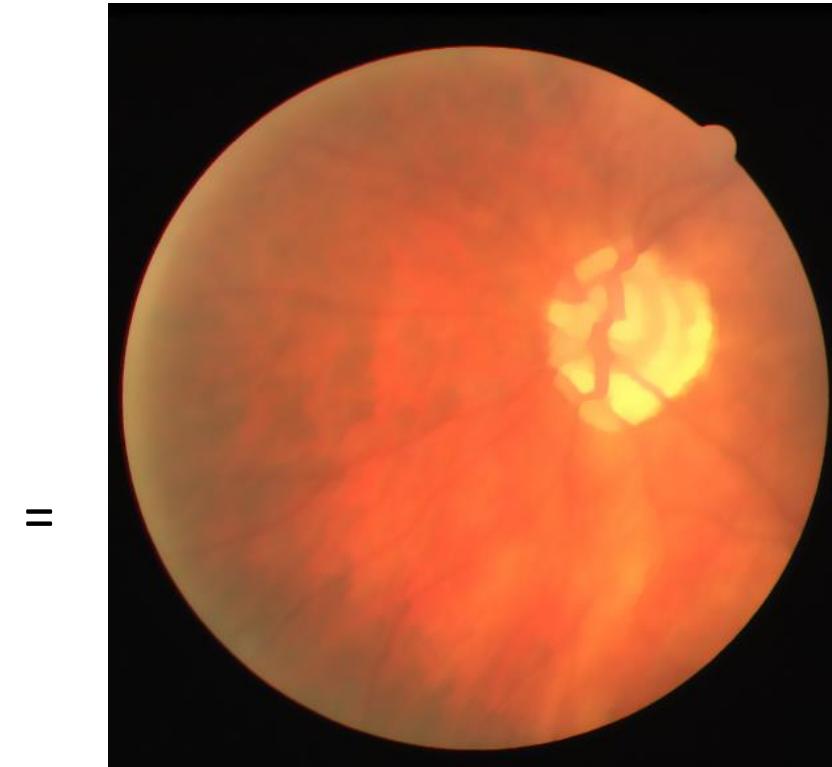
Extraction d'empreintes digitales de (pour les soumettre à un système automatique de reconnaissance)

Image = Cartoon + Texture

Image = Cartoon + Texture

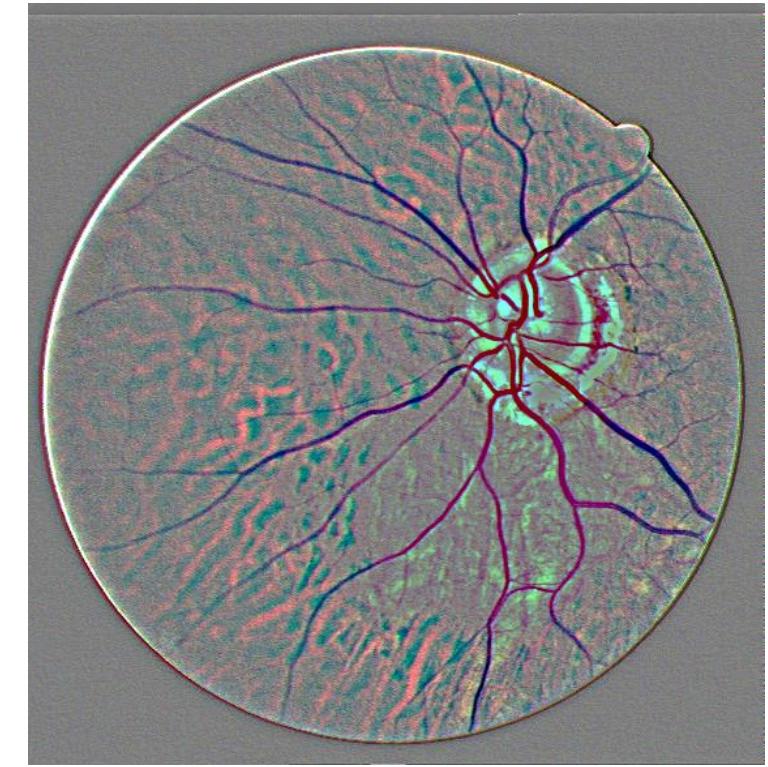


Image



=

Cartoon



+

Texture

Rétinoscopie (extraction du réseau sanguin)



Image

=

Cartoon

+

Texture